

Sweetwater Board of Education Regular Meeting

June 12, 2017 6:00 PM

Sweetwater School Library

11107 N. Hwy 30

Sweetwater, Ok 73666

- 1.** Call to order and recording of attendance.
- 2.** Invocation.
- 3.** Public Comment. (In accordance with School Board Policy BED and BED-R, any person wishing to make public comment must notify the Superintendent in writing prior to the meeting.)
- 4.** Consent Agenda Items: All of the following items, which concern reports and items of routine nature normally approved at Board Meetings, will be approved by one vote unless any board member desires to have a separate on any or all the following items (O.S. Section 533):
 - 4.1.** Approve minutes for the May 8, 2017 Regular Board of Education Meeting.
 - 4.2.** General Fund encumbrances #1-7,158,235,520-521,550,566,572,574-644 General Fund warrants #1196-1351.
 - 4.3.** Child Nutrition Fund encumbrances#46-50 Child Nutrition Fund warrant #46-49.
 - 4.4.** School Activity Fund Report.
- 5.** Superintendent' Report
 - 5.1.** Financial Report: A. Status of Accounts 1. General Fund 2. Building Fund 3. Child Nutrition Fund 4. Sinking Fund 5. Student Activity Account
- 6.** Motion to approve Temporary Appropriations for FY 2017-2018.
- 7.** Motion to renew Rynne Woodard contract as 2nd grade teacher and hire Nancy Cook as Elementary PE teacher, Lindsey Fox as PreK teacher.
- 8.** Motion and vote to approve/not approve list of open transfers.
- 9.** Motion to approve service agreement with OPUSA for 2017-2018 fiscal year.
- 10.** Motion to continue policy maintenance service subscription with OSSBA for 2017-2018 fiscal year.
- 11.** Motion to continue with Kellogg & Sovereign Consulting, LLC for OUSF compliance services for July 1, 2017 thru June 30, 2018.
- 12.** Motion to renew OSSBA membership for FY 2017-18.
- 13.** Motion to give year end stipends to employees.
- 14.** New business
- 15.** Adjournment of meeting.

Posted: 6-9-17 at 1:30PM by Phyllis Abernathy at Sweetwater School 11107 N. Hwy 30, Sweetwater, Ok 73666